

DETAILED FRONTIER TIMELINE

The following timeline represents the events of the Second Sathar War as I designed them to act as a backdrop to various campaigns I am running. I have a different timeline that runs the PCs through all the game modules in an appropriate order to progress their skill level but that is not this one. This is somewhat of a more fiction-oriented timeline rather than one specifically designed to run PCs through.

One major aspect of this timeline is that I'm using the Knight Hawks rules for interstellar travel, namely that it effectively takes 9 days to make an interstellar jump between systems (ignoring astrogation calculation times). I also make the assumption that if you're not stopping in a system, you only have to spend as much time in that system as the astrogation calculations take as you stay near jump speed during your transit. If you assume 1 day per light year per the original Alpha Dawn rules, it would change the timing of many of these events, possibly significantly.

If you're familiar with the timeline in the Zebulon's Guide to Frontier Space, you'll quickly notice that I don't follow that much at all. I pull some of the names and ideas but the timing and actual events follow my own muse. Additionally, regardless of the source of the events, the exact dates are all of my creation.

In the events that follow, I've tried to annotate the source for names, dates, and events if they come from any of the material originally published by TSR. Although I'm not going to annotate the system, planet, and common megacorp names as I assume those are common knowledge. I will also try to annotate any material coming from the Star Frontiersman and Frontier Explorer Fanzines. If you notice that I missed anything, let me know so I can fix it.

Annotations that appear at the end of an entry refer to the entire entry. If it appears in the middle, it applies just to the name that the annotation follows. Each time an annotation first appears, there will be a footnote describing it. I've also added an Appendix listing all the annotation codes. If no particular annotation is associated with an entry you may assume I made the entry up out of whole cloth or extrapolated it from other events specifically for this timeline.

SECOND SATHAR WAR TIMELINE

This part of the timeline, while it mentions the departure of the First Volturnus Expedition for reference, really starts with the departure of the Second Volturnus Expedition and proceeds through the end of the Second Sathar War. Dates (in the FY column) are given in YY.DDD format where YY is the Federation Year and DDD is the day of the year.

FY	Event
59.042	First Volturnus expedition (SF0 ¹)
59.346	Second Volturnus expedition (SF0)
59.347	Jack Legrange murdered on Kraatar. Rioting breaks out in Gozzorf City. (Fulborn-McKoy prize in bio-engineering) (SFAD6 ²)

¹ SF0 – Crash on Volturnus module

² SFAD6 – Dark Side of the Moon module

FY	Event
59.348	Broadcast claiming responsibility for the Lagrange murder by the Vrusk Protection Force is released. (SFAD6)
59.349	Vist'Lat, the employer of Legrange's assassins, fires and forcibly evicts all Human workers from corporate offices and housing. (SFAD6)
59.350	Medical Services Organization issues an alert that Ixiol, a new drug previously confined to Inner Reach, has begun appearing in other systems in the Frontier. Users develop a deep yellow tinge to their skin or carapace. (SFKH1 ¹)
59.351	<ul style="list-style-type: none"> Strike Force Nova arrives in the Prenglar system for its annual maintenance and refit. UPFS Admiral Clinton moves immediately into drydock for maintenance. It will be tied up for 26 days. Vist'Lat expelled from the Commercial Council on Kraatar - "The council feels that much of the recent unrest can be attributed to VL's policies. Its latest move to sack its human workers and evict them from their homes in untenable. The council cannot condone or accept this behavior." (SFAD6)
59.352	Funeral announced for Jack Legrange to occur in 6 days (59.358) (SFAD6)
59.353	Vist'Lat shuts down all spaceport operations effectively cutting Kraatar off from the rest of the Frontier. (SFAD6)
59.354	Contact lost with second Voltornus expedition. Suspected pirate activity in the Zebulon system. Pale government officials begin investigation into possible leak of jump data. (SF0)
59.355	Rumors leak about a secret Spacefleet starship research and training center in an "unexplored" system within the Frontier.
59.356	<ul style="list-style-type: none"> Attack by KLC troops on monorail headed to Quazzt's Depression where Legrange's funeral is to be held. Train crashes. Rescue teams dispatched. (SFAD6) Legrange's funeral moved forward and held today. Body is cremated, not a common practice on Kraatar (SFAD6)
59.357	Survivors of train crash arrive in Quazzt. (SFAD6)
59.358	WarTech unveils its new line of "Ke" laser weapons (ZG ²) to be available in the new year.
59.359	Missile launched from Kraatar's moon, Setarz. It self-destructs en route. (SFAD6)
59.360	Information released by the Kraatar government reveals that the missile contained a bio-weapon designed to kill all vrusk on the planet. Also revealed is that Jack Legrange is still alive and orchestrated the unrest on Kraatar and faked his death. Unfortunately, the team that was able to stop the missile and gather the information were not able to capture Legrange and he is currently at large. (SFAD6)
59.361	Based on information obtained from Artemis Base, Ral'Ik'Ka security forces stop a planned uprising by the KLC on the surface of Kraatar. The planet returns to an uneasy peace. (SFAD6)
59.362	Astronomers on Histran (Scree Fron system), release news of the discovery of a previously unknown brown dwarf approximately 100ly from the Frontier. Its motion indicates that it had a close encounter with a K4 star some 175 years ago. Initial news of the discovery is quickly suppressed by the Family of One. (SFMan ³ #16)

¹ SFKH1 – Dramune Run module provides the name of the drug, and its effects but the event is all mine

² ZG- Zebulon's Guide to Frontier Space, Volume 1

³ SFMan – Star Frontiersman, number following the abbreviation refers to the issue number

FY	Event
59.363	Sathar cybernuk creature (FE #6) discovered on Pale with cyber implant. It was thought that the nuks were confined to New Pale. The cyber implant seems to be of recent construction and not a relic from the war. (NCW ¹)
59.364	Pan Galactic unveils a new "Thunder" line of hoverbikes with nods to early PGC models. Old-time bike enthusiasts praise the antique styling coupled with modern safety features but others complain that the bikes live up to their name and are too loud.
59.365	TransTravel's newest luxury starliner, the TTSS Destiny, emerges from the starship construction center at Gran Quivera. It will begin a "Grand Tour of the Frontier" starting with a run to Truane's Star in a few days. (NCW)
59.366	New breed of quickdeath discovered on Pale. Descended from creatures released during the Great Sathar War, this new variant is smaller but travels in packs unlike the solitary or pair hunters of the original strain. (NCW)
59.367	With both Strike Force Nova and Task Force Prenglar in the Prenglar system, Spacefleet begins a series of training exercises to last until the UPFS Admiral Clinton completes its refit.
59.368	An enclave of sathar, ostensibly survivors from the Great Sathar War, found and eliminated on Pale. Based on intelligence gathered, it is believed that there may still be other enclaves on the planet. Citizens are warned to be alert. (NCW)
59.369	Initial investigation of the "Kraatar Incident" completed. Those responsible for the severe Vist'Lat actions shown to be under some sort of cybernetic control by Legrange. Vist'Lat cleared and restored to Commercial Council. (SFAD6)
59.370	The Streel interstellar shuttle, SCSS Laco Purveyor, shot down while landing on Pale. Origin of blast unknown. A skirmish over the downed shuttle results in over a dozen mercenaries dead but no loss of Streel forces or the injured shuttle crew. (NCW)
59.371	News from investigations on Pale indicate that the new breed of Quickdeath (EF ²) was bred by local, long-time exotic creature supplier and bounty hunter, Trey Mulden (EF), for unknown reasons. Mulden's location is currently unknown. If seen, call Star Law immediately. (NCW)
59.372	Several research institutions and zoos across the Frontier, expecting quickdeath shipments from Mulden, received multiple examples of the new variety. Forewarned of potential issues, most were contained but word had not yet reached Clarion and one handler was severely injured trying to contain the unexpected extra creatures. (NCW)
59.373	Despite efforts of the Family of One (FoO), data on the newly discovered brown dwarf is now available. The FoO reaction to the news fuels speculation that the K4 star is Yazira, the "lost" yazirian home system.
59.374	The Cassidine Development Corporation's new prototype paramilitary freighter, the CDCSS Nightwind (FE #1), goes missing on its maiden voyage. (AR ³)
59.375	A small freighter, operating under a Streel charter, is attacked and destroyed in the Dixon's Star System. Crew escapes in lifeboats and are rescued. Streel claims attack was by PGC vessels. (NCW)
59.376	StarPlay releases the newest holoivid movie in the Hawc, Star Law Ranger franchise.
59.377	UPFS Admiral Clinton completes its refit. As the remaining ships in SF Nova come out of refit over the next two days, the strike force prepares for another tour of the Frontier.

¹ NCW – A New Can of Worms on-line game – This is an event created originally for this game.

² EF – Expanding Frontier website – details on these entries can be found at <http://expandingfrontier.com>

³ AR – Asset Recovery – a game I ran for the online Frontier NetCon in 2012 and will write up some day

FY	Event
59.378	The governments of Kawdl-Kit (K'tsa-Kar) and Ken'zah-Kit (K'aken-Kar) sign a mutual trade and defense agreement. It is expected that the Zik-Kit (Kizk'-Kar) government will join the trade alliance in the near future.
59.379	The General Overall Development Corporation unveils the Yazira Dome on Hentz. This massive, 100 square kilometer habitat is claimed to enclose a biome identical to that on the lost Yazirian homeworld.
59.380	Strike Force Nova, after completing a long refit in Prenglar, departs for a tour of the vrusk loop of the Frontier. First stop, Cassidine.
59.381	Spacefleet dispatches several ships (1 AC, 8 F, 2 LC, 2 DD, & 2 AS), designated Patrol Group Virgo, from Prenglar to Dixon's Star to help put a dampener on rising Streeel-PGC hostilities.
59.382	A Vrusk-owned shopping complex on Kidikit (Madderly's Star) is destroyed by the explosion of several bombs. Many beings injured but no fatalities. The Kraatar Liberation Corps (SFAD6) claims responsibility. There is concern over rekindling the Free World Rebellion (ZG) tensions.
59.383	Despite budget delays and squabbling over the need for upgraded defenses, Fortress Kidikit (Madderly's Star) reaches the 75% complete milestone.
59.384	Tensions in Dramune on the rise as Outer Reach industries continue to ignore and violate Inner Reach trademarks and patents.
59.385	Astronomers on Hargut (Gruna Goru) claim to have detected artificial signals from a system several light years beyond the Frontier. They begin organizing a petition to request that the UPF send an exploration mission.
59.386	Galactic Task Force mercenaries, working under PGC direction, attack three Streeel archeology sites on Laco. Two are captured while the third is successfully defended by Streeel personnel. Streeel personnel at the captured sites are not harmed but evicted from the sites. (NCW)
59.387	Glass Pyramid on Laco begins glowing with an unidentifiable energy source. After 20 minutes of increasing brightness, it releases a beam of energy nearly vertically. Beam consists of both electromagnetic energy across the full spectrum and subspace signals. (NCW)
59.388	Unmarked Streeel ships attack the KSS Dawn's Glow hijacking cargo. Crew is left on immobilized ship to effect repairs and await rescue. (NCW)
59.389	<ul style="list-style-type: none"> • Subspace signal from Great Pyramid received in sathar space. • SF Nova arrives in Cassidine. It will be in system for 9 days exercising with Task Force Cassidine. • A raid on a PGC dig site by unknown forces results in one dead and one PGC scientist captured. The PGC scientist, a former Streeel employee, is later released and identifies the assailants as Streeel employees. (NCW)
59.390	<ul style="list-style-type: none"> • A message, transmitted by an artifact left on Voltornus (Zebulon) (SF1¹), is received at a sathar listening post alerting then to the space-faring activity in the Zebulon system and the detection and penetration of the artifact by technologically advanced races. • A subspace message is received on Pale from the presumed lost Second Voltornus Expedition explaining the sathar and pirate presence in the Zebulon system and warning of imminent attack from sathar forces. Immediate assistance is requested. (SF1) • PG Virgo arrives at Laco and takes up patrol duties around the system.

¹ SF1 – Voltornus, Planet of Mystery module

FY	Event
	<ul style="list-style-type: none"> A raid on a PGC records vault on Laco results in the loss of all backup data related to the Glass Pyramid activation. Suspected corporate espionage by Streel but no concrete proof exists. (NCW)
59.391	Streel sub-orbital shuttle shot down on Laco. Assault scouts from PG Virgo are sent to investigate. Injured crew taken to Tyrell's Landing. (NCW)
59.392	<ul style="list-style-type: none"> Fighting breaks out between PGC, Streel, and CDC forces near the site of the downed shuttle over a newly discovered Tetrarch ruins site on Laco exposed by a recent landslide. (NCW) After several days of discussion, the sathar decide to send a "cleansing" fleet to Volturnus.
59.393	After deliberations between the Pale Government and the Council of Worlds about the message from the Zebulon system, UPF Patrol Group Virgo cuts its time in Dixon's Star short and departs Laco for the Truane's Star System on its way to Zebulon.
59.394	Sathar attack fleet (1 AC, 8 F, 2 HC, 2 LC, 6 DD, & 2 FF) depart sathar SCC#5 for Volturnus
59.395	Subspace signal received at Laco from unknown location in Sathar space. Images appear in the great pyramid showing a similar complex on a warm, swampy world with a large number of sathar and a bipedal insect race (Zuraqqor) working around the complex.
59.396	Despite efforts to keep the images contained, news and clips of the images race across the Frontier on the subspace network. Scientists, politicians, and the general populous speculate as to the cause and meaning.
59.397	A new group, calling themselves the Anti-Satharian League (ZG), stage demonstrations on the major population centers of the Frontier and at the Council of Worlds, broadcasting excerpts from the Laco pyramid images and demanding increased military buildup for Spacefleet.
59.398	Completing its time in the Cassidine system, SF Nova departs Triad for the Dramune system to spend some time cooling rising tensions between Inner and Outer Reach.
59.399	A CDC scout ship, the Twilight Moon, returns from charting a jump route to the Rhianna system. Due to preliminary geological findings, CDC decides to keep the route a secret and establish a mining outpost on the planet Alcazzar. (SF4 ¹)
59.400	Most businesses across the Frontier close a day early in anticipation of the big Founding Day celebrations tomorrow, allowing citizens and organizations some extra time to prepare.
60.001	<ul style="list-style-type: none"> UPF Founding Day celebrations occur on most planets across the Frontier to celebrate 6 decades of peace. However, there is a subtle undercurrent of concern due to the recent events on Laco. The first new sathar ship that will be committed to the coming conflict, a destroyer, emerges from Sathar Starship Construction Center (SSCC) #2, located in the as of yet unexplored (and unnamed) Liberty system.
60.002	<ul style="list-style-type: none"> In wake of the Founding Day celebrations, the Frontier Peace Organization hold a rally outside the Council of Worlds headquarters demanding a reduction in Spacefleet and Landfleet operations. Some small altercations occur with members of the Anti-Satharian League. Observance Day on Clarion (White Light) commemorates all who have fallen defending the system through history. This year it also continues the UPF Founding Day celebration on the planet for an extra day.

¹ SF4 – Mission to Alcazzar module

FY	Event
60.003	UPF PG Virgo, together with the Pale militia (a frigate and 3 assault scouts), depart for the Zebulon system. Streel additionally sends a frigate, 4 corvettes, and 3 assault scouts to assist.
60.004	Council of Worlds reconvenes for its 60th session. Initial topics of debate include events on Laco and Zebulon and their implications for the future of the Frontier.
60.005	Fighting breaks out between Frontier Peace Organization and Anti-Satharian League supporters outside the Council of Worlds headquarters. Local police have to resort to doze and tangler grenades and stun weapons to break up the fighting. Over 4 dozen beings detained.
60.006	Sathar SSCC#4, near Fromeltar and Klæok, completes construction of a light cruiser and 4 fighters.
60.007	SF Nova arrives in the Dramune System. It will remain in system for 15 days as a show of force to help quell rising tensions between Inner and Outer Reach
60.008	Laco artifacts taken from the PGC chartered freighter, KSS Dawn's Glow, anonymously arrive at the Triad Institute of Technology (TriTech) and are delivered to their originally intended recipients. (NCW)
60.009	The Sathar cleansing fleet arrives in the Zebulon system and begins decelerating towards Volturnus. (SF2 ¹)
60.010	The UPF fleet arrives in the Zebulon system and begins decelerating toward Volturnus and the sathar fleet. (SF2)
60.011	A small freighter, the KKSS Trader's Gambit, misjumps travelling from K'aken-Kar to K'tsa-Kar and ends up in the Sundown system. Damaged engines force the crew to look for a planet to land on to effect repairs. (SF3 ²)
60.012	<ul style="list-style-type: none"> • Battle of Volkos - Sathar ground troops advance on the ruins of the Eorna city of Volkos. A rag-tag army, composed of members of Volturnus's native races and lead by members of the TSES Second Volturnus Expedition, manage to hold off the invaders. (SF2) • Battle of Zebulon - UPF forces engage the Sathar fleet around Volturnus. Although the UPF forces are mostly smaller vessels, the sathar are driven off with only a frigate, 2 destroyers, and a heavy cruiser surviving. UPF losses were 1 UPF LC and AS, 1 Streel Corvette, and 1 militia AS (SF2)
60.013	News of defeat at Zebulon reaches sathar space. Clan infighting begins around debate of invasion and who should lead assault. This will continue for several months. At the same time all the clans begin building up their military.
60.014	<ul style="list-style-type: none"> • News of victory over sathar forces in the Zebulon system announced across the Frontier to mixed reaction. Performance of the Assault Scout in its first major engagement with sathar forces is deemed a success. • Pale militia and Spacefleet given priority at the Pale and Gran Quivera starship construction centers to replace vessels lost in the battle at Zebulon.
60.015	<ul style="list-style-type: none"> • The KKSS Trader's Gambit sets down on the planet Starmist in the Sundown system. (SF3) • Having effected repairs from the battle with the sathar, the Pale militia and Streel ships depart Volturnus (Zebulon) to return to Pale (Truane's Star) while the UPF forces remain on patrol.

¹ SF2 – Starspawn of Volturnus module

² SF3 – Sundown on Starmist module

FY	Event
60.016	<ul style="list-style-type: none"> • The Anti-Satharian League stages demonstrations on Pale, Gran Quivera, Triad, and Clarion demanding increased militarization and growth of Spacefleet • The navigator and second master of the KKSS Trader's Gambit, Maximillian Malligigg, makes contact with an intelligent race, the Heliopes, on the planet Starmist (Sundown). (SF3)
60.017	Leotia (SFKH0 ¹) Valentine Leotus, crown princess of Clarion (White Light), celebrates her 32nd birthday (18.5 earth years)
60.018	A listening station in the Kazak system in the Rim detect faint signals of sathar ships in the outer system. Flight vessels are dispatched to investigate.
60.019	Repairs completed, the KKSS Trader's Gambit leaves Starmist to attempt to return to charted Frontier space. (SF3)
60.020	The Flight vessels in Kazak arrive at the location of the sathar signals but find nothing more than a faint indication that ships had passed through the area days before. Two ships are left on station while the rest return to base.
60.021	Winter begins in earnest on Alcazar, delaying the start of CDC operations on the planet. The corporation hopes that this delay will throw off any competitor's interest in the mineral rich system. (SF4)
60.022	SF Nova departs the Dramune system for the Fromeltar system
60.023	<ul style="list-style-type: none"> • The KKSS Trader's Gambit successfully jumps back to the K'tsa-Kar system. • The Pale militia arrives back home from the Zebulon system.
60.024	Scouting through the Zebulon system, a UPF frigate and assault scout find an ancient vessel in a distant solar orbit. Investigation reveals it to contain a cache of cryogenically stored Eorna eggs. If still viable, the eggs will secure the survival of that species. (SF3)
60.025	Delegates from the Pale militia are dispatched to testify at the Council of Worlds regarding events on Voltarnus.

¹ SFKH0 – Warriors of White Light module

APPENDIX A – REFERENCES

The following is an alphabetical list of all the references that appear in the timeline.

AR – Asset Recovery – a game I ran for the on-line Frontier NetCon in 2012 and will write up some day

EF – Expanding Frontier website – details on these entries can be found at <http://expandingfrontier.com>

FE – Frontier Explorer(<http://frontierexplorer.org>) – number following the abbreviation refers to the issue number

NCW – A New Can of Worms on-line game

SF0 – Crash on Volturnus module

SF1 – Volturnus, Planet of Mystery module

SF2 – Starspawn of Volturnus module

SF3 – Sundown on Starmist module

SF4 – Mission to Alcazzar module

SFAD6 – Dark Side of the Moon module

SFKH0 – Warriors of White Light module

SFKH1 – Dramune Run module

SFMan – Star Frontiersman fan magazine

ZG- Zebulon's Guide to Frontier Space, Volume 1